



Key Plan

Key Features & Experiences:

- The addition of a Park “Hub” near the centre of the park that will provide a place to stop, meet, gather, & converse
- The concept supports a pedestrian friendly experience where people can move between the different amenities and activity nodes. This includes visual pedestrian crossings supported through design elements
- Existing vehicle access, circulation and parking maintained with approximately 30 new stalls added
- Trails through the park connect to the greater community i.e. link to transit & bike lanes
- The concept provides for a range of different but connected spaces/places containing a variety of amenities
- Scona pool is shown as removed (future) as facility has reached the end of its lifecycle, however, the pool will continue to operate and the City will perform routine maintenance to ensure the pool is safe for citizens to use

Enlargement Plan 1

LEGEND

| | | | | | | | |
|--|-----------------|--|-----------------------------------|--|---------------|--|-------------------|
| | OPEN LAWN SPACE | | COURTS | | NEW PATHWAYS | | SCHOOL BOARD LAND |
| | PARK “HUB” | | COMMUNITY AMENITY AREA | | PICNIC TABLES | | PATH LIGHTING |
| | ENTRY NODES | | EXISTING BUILDINGS (OUT OF SCOPE) | | | | |

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| LIST OF COMMUNITY AMENITY AREA OPTIONS: |
| - Picnic Area |
| - Nature Play Area |
| - Basketball Courts |
| - Performance Stage |
| - Shelter |
| - Public Art |
| - Fitness Node |